










	CAL. / DIA.	WEIGHT	B.C.	S.D.	TARGET-MATCH	VARMINT	MEDIUM GAME	LARGE GAME	DANGEROUS GAME	USEFUL RANGE
 #2633 BTHP MATCH	6.5mm (.264")	140 gr.	.484	.287	✓					2100 - 3200 fps
 #2640 RN I	6.5mm (.264")	160 gr.	.283	.328			✓	✓		2000 - 2900 fps

270 CALIBER BULLETS

 #2710 SP	270 (.277")	100 gr.	.307	.186	✓					3000 - 3800 fps
 #2720 HP	270 (.277")	110 gr.	.352	.205	✓					2900 - 3500 fps
 #2730 SP I	270 (.277")	130 gr.	.409	.242			✓	✓		2800 - 3400 fps
 #2735 BTSP I	270 (.277")	140 gr.	.486	.261			✓	✓		2700 - 3300 fps
 #2740 SP I	270 (.277")	150 gr.	.462	.279			✓	✓		2600 - 3200 fps
 #2745 RN I	270 (.277")	150 gr.	.269	.279			✓	✓		2600 - 3200 fps

7mm CALIBER BULLETS

 #2800 HP	7mm (.284")	100 gr.	.279	.177	✓	✓				2600 - 3600 fps
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